

Senior UX/UI Designer (m/f/d)

Responsibilities

- Develop visual design and motion language for high-fidelity animations and prototypes
- Create both low-fidelity and high-fidelity user experiences for design iteration, user research and management reviews
- Blend visual, interaction and sonic design into a holistic experience by using advanced prototyping and design tools, e.g.: Unity, Blender, Adobe Premiere, Figma
- Collaborate with internal and external stakeholders (design studios, SW and EE engineers, program management) to precisely identify best-in-class HMI solutions
- Consider automotive HMI trends and state-of-the-art HMI technology
- Support high level management presentations and reports

Requirements

- Master's degree in Visual Design, UX design with focus on GUIs, or related field
- 3+ years of working experience in automotive industry, extended knowledge of automotive HMI design
- Optional: Experience in development of graphical assets for serial automotive HMIs with Adobe CC / Unity3D / Unreal / Blender / Figma
- Optional: Good skills in motion design and 3d modelling are a plus
- Enthusiasm and passion for automotive user interfaces
- Fluent in English
- High level of engagement to solve issues
- Positive attitude, resolute and highly skilled to drive for results
- Flexible regarding travels to UK Innovation Centre, Sweden, China and other countries if needed
- High integrity and trust in all activities and communication